

Lib 29/11/25 K.M.V.-I (MOR)

Exam Code: 113105

Paper Code: 5220 -B

Programme: Bachelor of Vocation (Textile Design and Apparel
Technology) Semester V

Course Title: Basics of Sustainable Fashion

Course Code: BVTM-5232

Time Allowed: 3 Hrs

Max. Marks: 40

Note: Attempt five questions in all, selecting at least one question from each section. The fifth question may be attempted from any section. Each question carries 8 marks.

Section - A

- Q1. What is the primary distinction between Sustainable Fashion and Fast Fashion, and how do these approaches impact the environment throughout a garment's life cycle?
- Q2. How can Life Cycle Assessment inform sustainable material selection and production methods?

Section - B

- Q3. Analyze Katharine Hamnett's and Vivienne Westwood's contributions to sustainable fashion. How did their designs and business practices influence the industry's approach to environmental responsibility?
- Q4. What role do collaborations (e.g., Nike-Alabama Chanin) play in driving sustainable fashion innovation?

Section - C

- Q5. Analyze the role of technology (e.g., digital printing, 3D design) in minimizing textile waste.
- Q6. Analyze the collapse of Rana Plaza (2013) as a turning point for fair trade practices in the fashion industry. What regulatory and industry changes ensued, and how have they impacted sourcing and labor standards?

Section - D

Q7. Compare and contrast Recycling and Upcycling in fashion. Provide examples of each practice, discussing their environmental and social implications.

Q8. Discuss the role of natural dyes in sustainable fashion, highlighting environmental benefits and challenges. How can designers incorporate natural dyes into their design process?

Paper Code: 1321

Programme	Exam Code	Course Code
Bachelor of Business Administration (Airlines and Airport Management)	509501	BBML-1663
Bachelor of Vocation (Hospitality and Tourism)	113001	BVHL-1663

Semester-I

**Course Title: Introduction to Tourism, Hospitality and Aviation Industry
(50)**

Time Allowed: 3 Hours**Max Marks: 35**

Note: Attempt five questions from all, selecting at least one question from each section. The fifth question can be attempted from any section. Each question carries 7 marks.

Section - A

1. Trace and Define Tourism and explain its meaning and scope.
2. Explain the concept of "Paid Holiday" and its impact on modern tourism.

Section - B

3. What are the different types and forms of accommodation available in the hospitality industry?

4. Highlight the contributions of any two major hotel chains in India to the growth of the hospitality industry.

Section - C

5. Explain the role and functions of ICAO and IATA in the aviation industry.
6. What are the facilities provided to passengers at airports?

Section - D

7. Explain the interdependence between the Hospitality, Travel and Tourism industries.
8. What are the critical aspects of creating a "Home Away from Home" experience for guests?

Paper Code: 5219

Programme	Exam Code	Course Code
Bachelor of Science (Fashion Designing)	119605	BFDL-5231 ✓
Bachelor of Vocation (Textile Design and Apparel Technology)	113105	BVTL-5231 ✓

Semester- V
Course Title: Leather Technology
(30)

Time Allowed: 3 Hours**Max Marks: 80**

NOTE:— Attempt five questions, All questions carry equal marks (16 marks), Selecting at least one question from each Section. The fifth question may be attempted from any Section.

Section-A

1. Discuss the story of leather from early man till 19th century? 16
2. Write a brief note on vegan leather and how this is different from animal leather? 16

Section-B

3. Explain care and maintenance of leather products in detail? 16

4. Write a note on nature and scope of Indian leather industry in detail? 16

Section-C

5. Write in detail about Preparatory, Tanning and Crusting stages of leather? 16
6. Discuss in detail about Environmental and Health hazards from the manufacturing of leather? 16

Section-D

7. Illustrate and explain Top grain leather, Corrected grain leather & Bonded leather? 16
8. Discuss the following Finishing process of leather:-
- i) Buffing
 - ii) Boarding
 - iii) Embossing
 - iv) Glazing
- (4x4)